

# Fine-Grained Geographic Communication (Geocast)



Nexus Workshop

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23.07.2003

# Overview



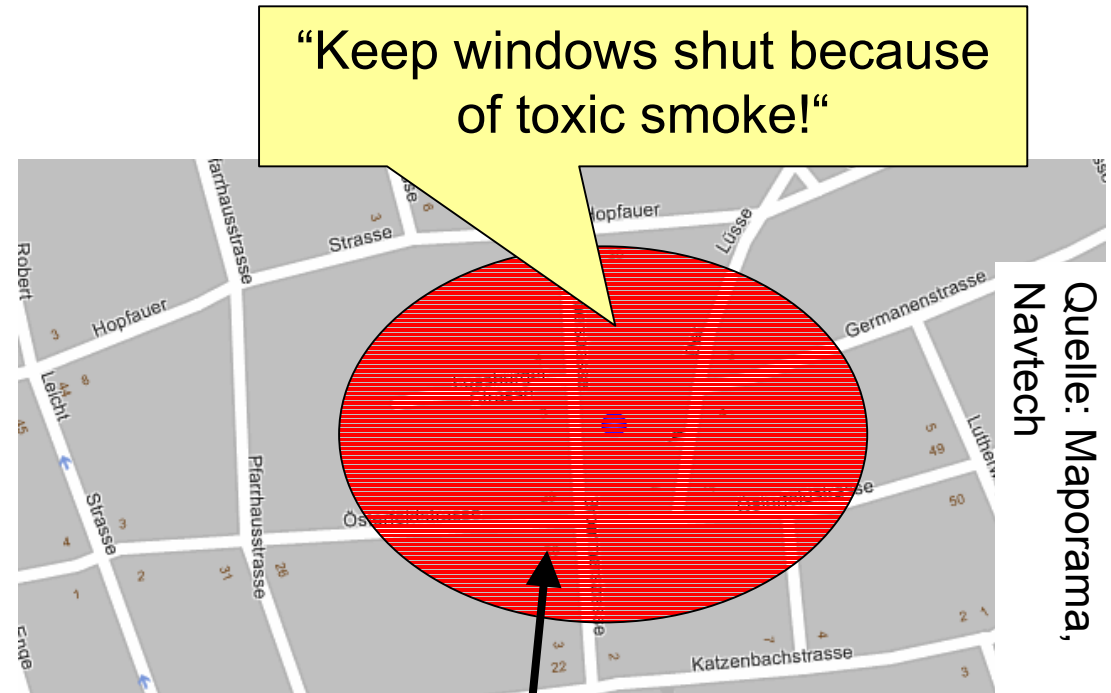
- Motivation
- Requirements for Fine-Grained Geocast
- Location Model for Fine-Grained Geographic Addressing
- Summary
- Related Work
- Future Work



# Motivation for Fine-Grained Geocast



- Geocast = Sending messages to users in certain geographic area
- Messages can be addressed
  - Geometrically
    - Polygons, circles, cubes, etc.
    - Arbitrary areas
    - Geometric pos. sys., e.g. GPS
  - Symbolically
    - Building/room numbers, etc.
    - Intuitive to use
    - Symbolic pos. sys, e.g. IR-based
  - Hybrid



`circle(48.7340540N, 9.11159641E, 100)`

25 RA 1		7 RA 1		7 RA 2	
	Technik	0.351	Pool	0.363	Fakultät
	Technik			Lehre	Fakultät
0.345	FMI	SB 827 - Labor und Lehrbed			
Pool	SZS				
Abteilung		Seminar			

Send this PowerPoint presentation to everyone in **room 0.351**

# Requirements for Fine-Grained Geocast

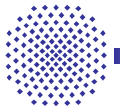


## ■ Fine-grained geographic addressing

- Geometric addressing
  - Symbolic addressing
  - Hybrid addressing
  - Mobile target areas, e.g. trains, ships, etc.
- Requires fine-grained **hybrid location model**

## ■ Efficient Geocast Routing

- Efficient message forwarding
  - Scalability
  - Easy integration in existing IP infrastructure
  - Fault tolerance
- Routing protocols for fine-grained geocast



# Overview



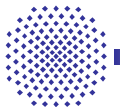
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# Role of Location Model for Geocast



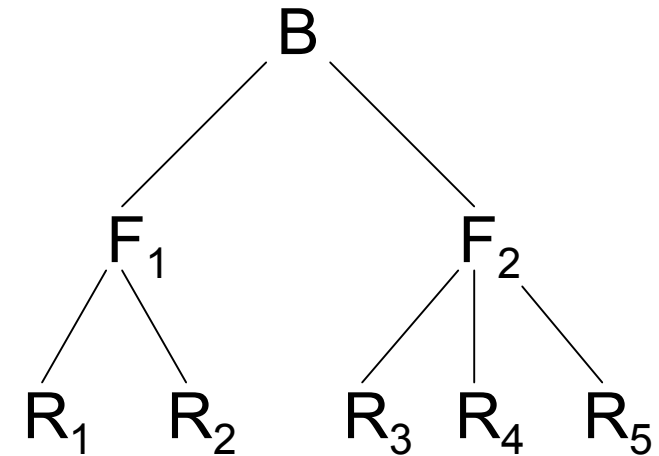
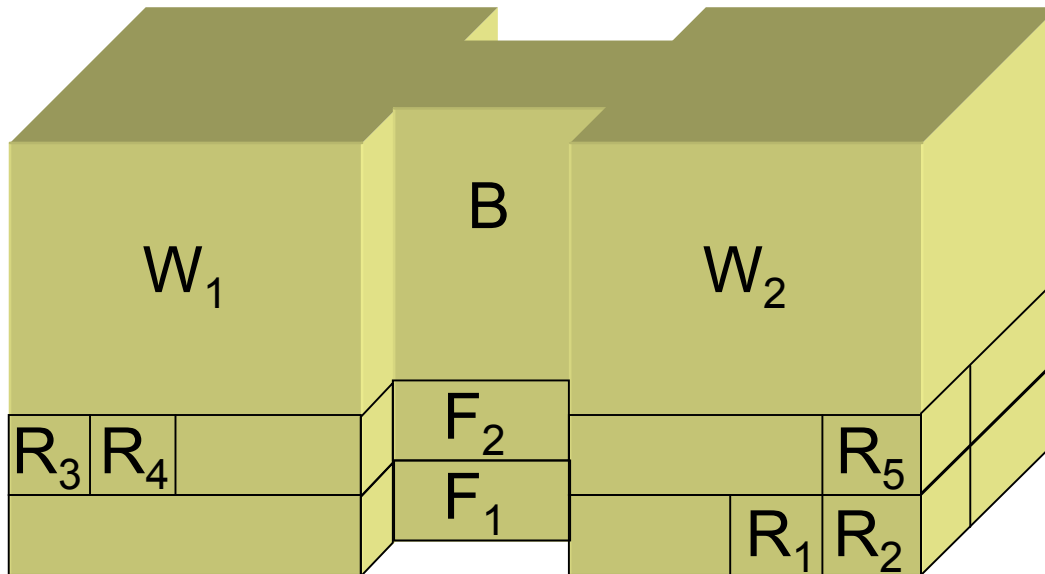
- Target area definition
- Client position/area definition
  
- Key question: “Is client inside target area?”
  - Comparison of target area and client position required
  - Problems
    - Inaccurate client positions
      - Probabilities for client being in target area
    - Heterogeneous target area and client areas
      - Translation of target area or client area



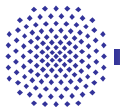
# Hierarchical Symbolic Location Model



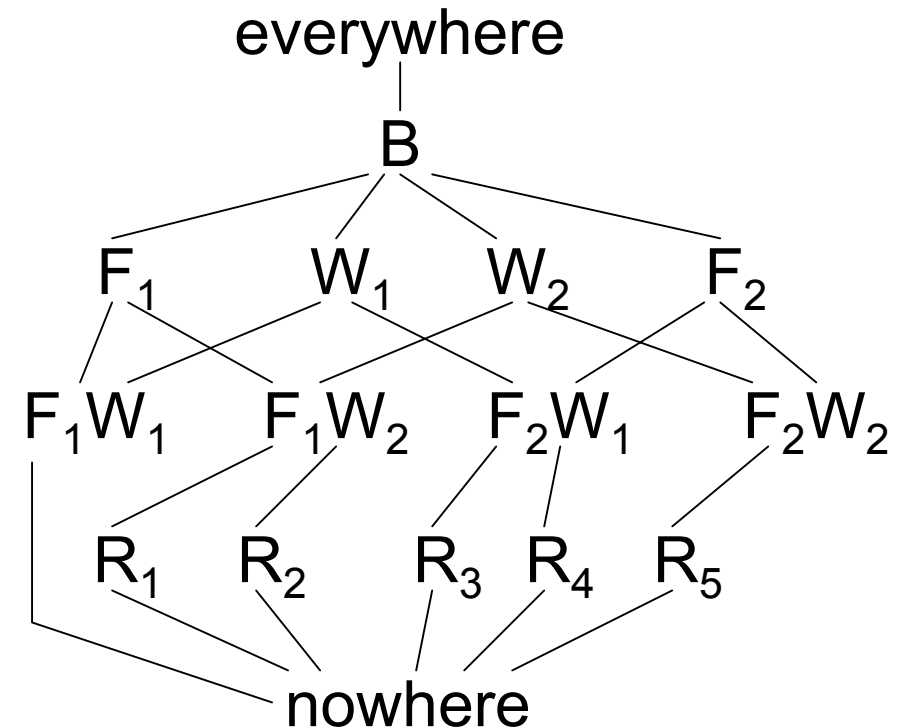
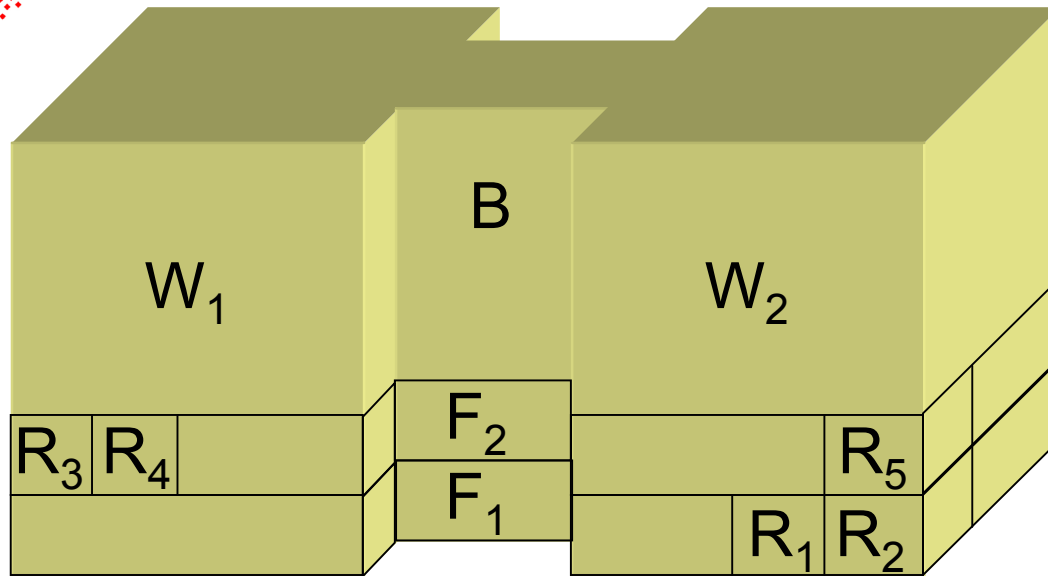
- Building contains floors; floors contain rooms → Hierarchy of locations



- Rooms are contained in floors **and** wings
  - Floors are not contained in wings; wings not in floors
  - Tree cannot reflect reality
- Need of more powerful model



# Lattice-Based Symbolic Location Model

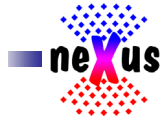


- Set  $L$  of symbolic locations
- Partial order  $\leq$  defined by the spatial contains relationship, i.e. for two locations  $l_1, l_2 \in L$  it holds  $l_1 \leq l_2$ , iff  $l_2$  contains  $l_1$ .
- Hierarchy is a lattice

For every pair  $l_1, l_2 \in L$ , there exists a supremum  $sup(\{l_1, l_2\})$  and an infimum  $inf(\{l_1, l_2\})$ .



# Symbolic Addressing (1)

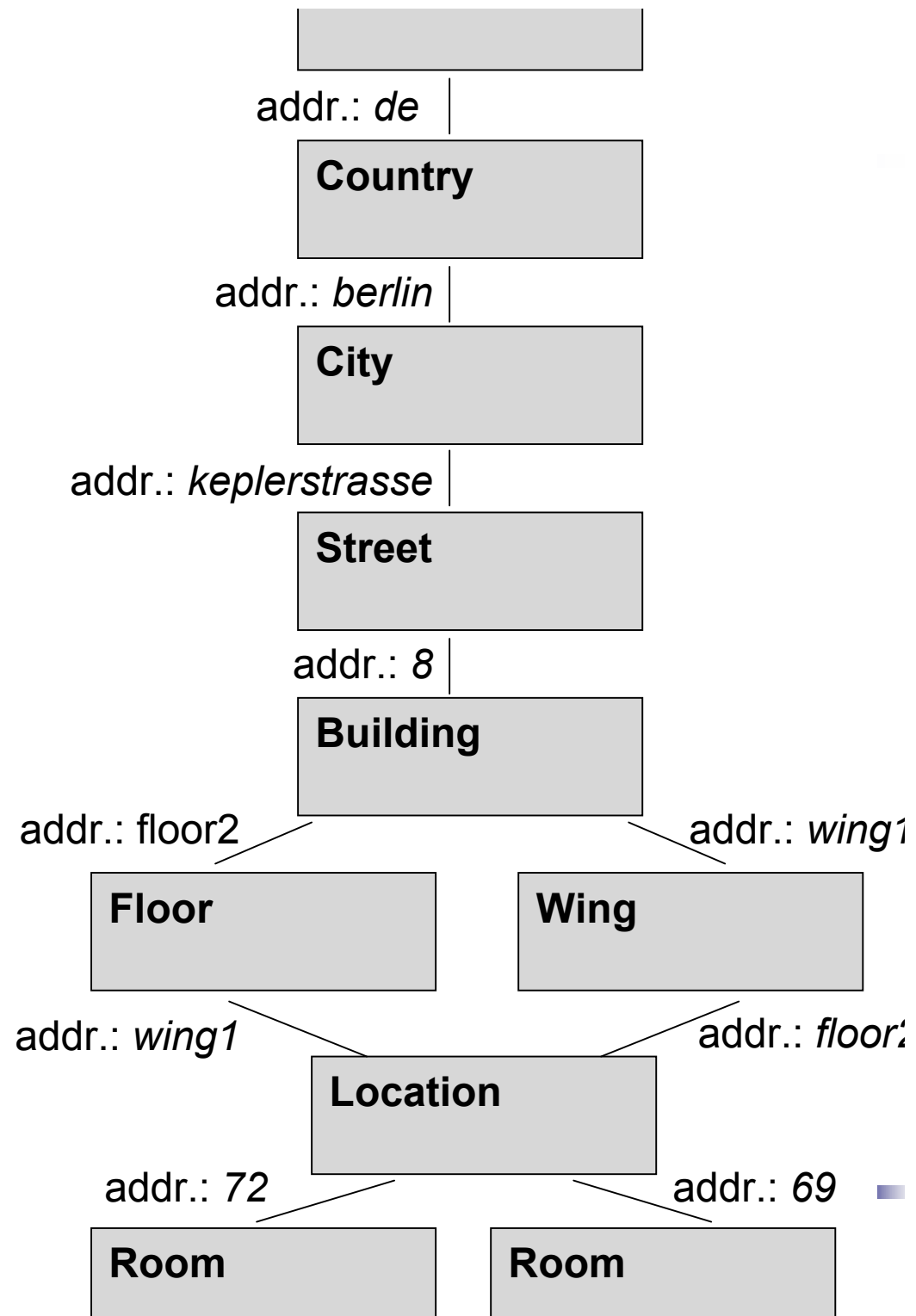


- Path in lattice determines address:

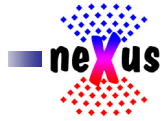
`<targetarea>`

`<symbol>loc:/de/berlin/  
keplerstrase/8</symbol>`

`</targetarea>`



# Symbolic Addressing (1)



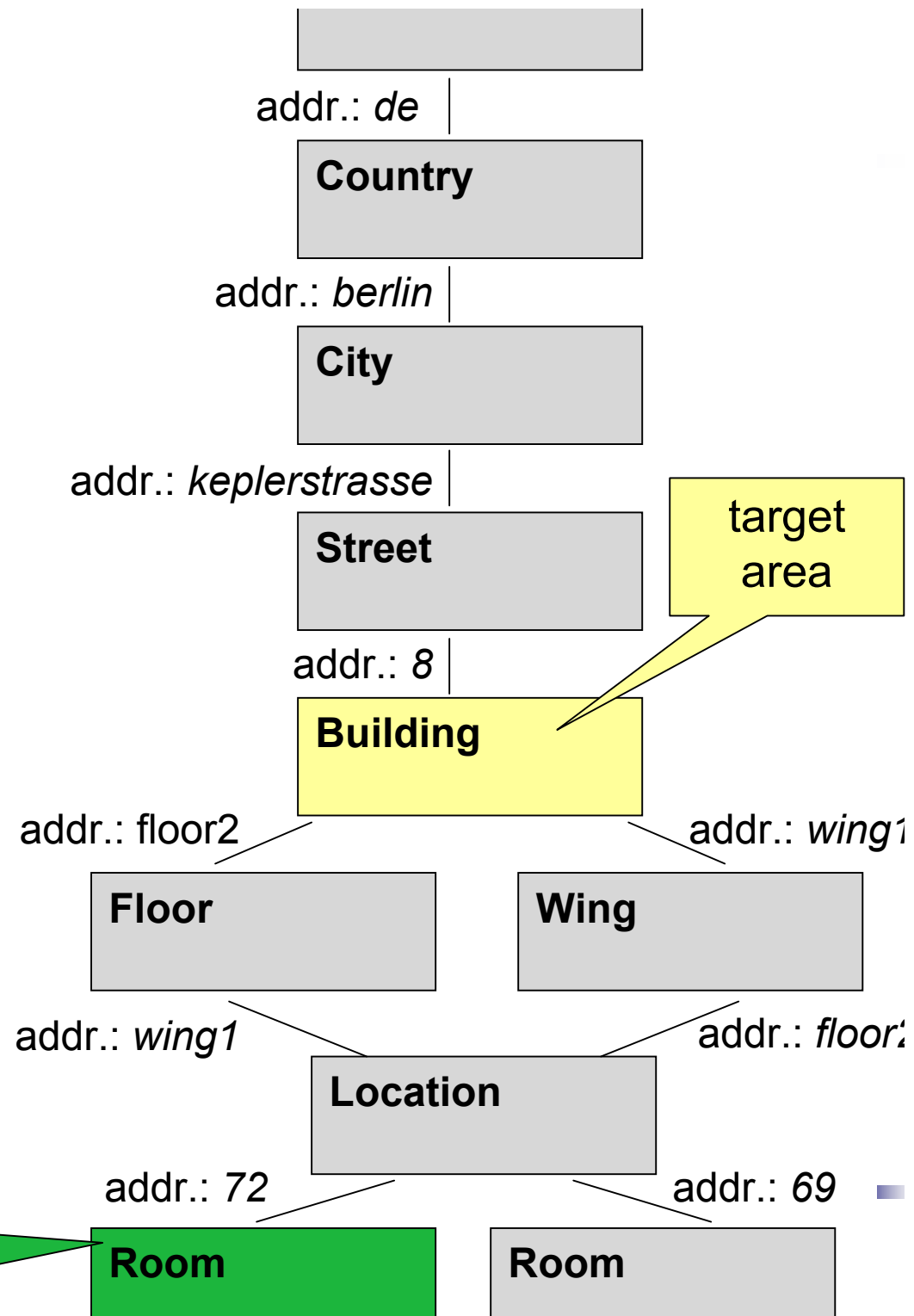
- Path in lattice determines address:

<targetarea>

<symbol>loc:/de/berlin/  
keplerstrasse/8</symbol>

</targetarea>

- Comparison of target area  $t$  and client area  $c$ :
  - $intersection = inf(\{t,c\})$ 
    - $intersection = c \rightarrow$  client inside  $t$
    - $intersection = nowhere \rightarrow$  client outside  $t$

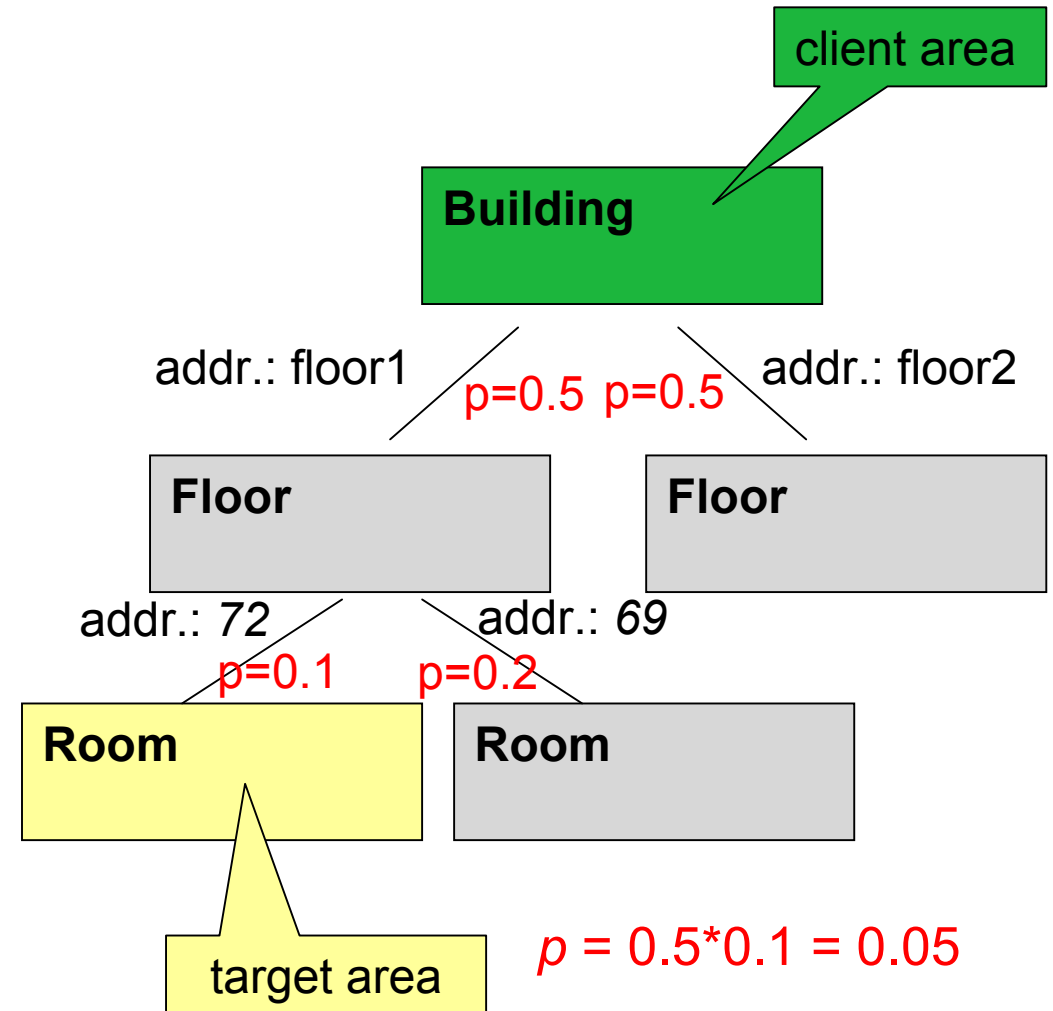


# Symbolic Addressing (2)



## ■ Comparison of target area $t$ and client area $c$ :

- $intersection = \inf(\{t, c\})$ 
  - $intersection = c$   
→ client inside  $t$
  - $intersection = nowhere$   
→ client outside  $t$
  - $intersection \neq c, nowhere$   
→ calculate client's probability  $p$  for being at  $intersection$   
→ deliver message if  $p > threshold$



# Geometric Addressing



- Geometric figures describe locations:

- 2D
- 2.5D (2D + alt. + height)

- Geometric address:

<targetarea>

<polygon>

<vertex>

9.126052E

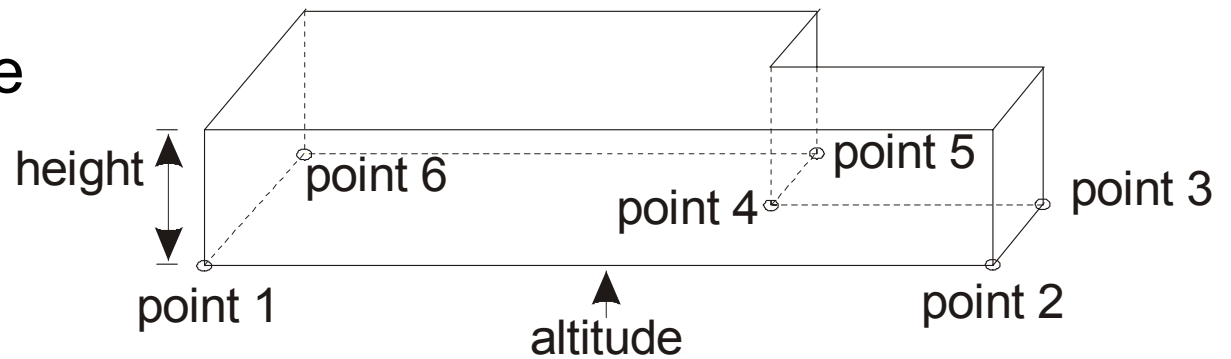
48.721938N

</vertex>

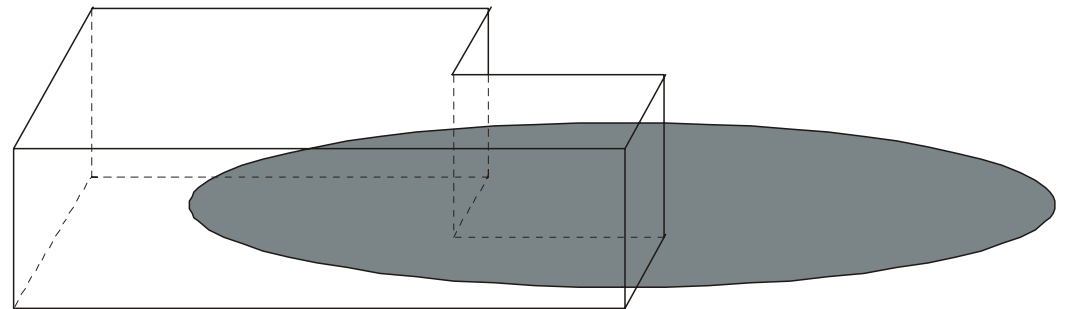
...

</polygon>

</targetarea>



- Comparison of target area  $t$  and client area  $c$ :



$$p = \frac{A(c \cap t)}{A(c)} \quad \text{with } A(X) : \text{area of figure } X$$



# Heterogeneous Addressing



## ■ Example

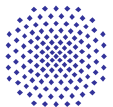
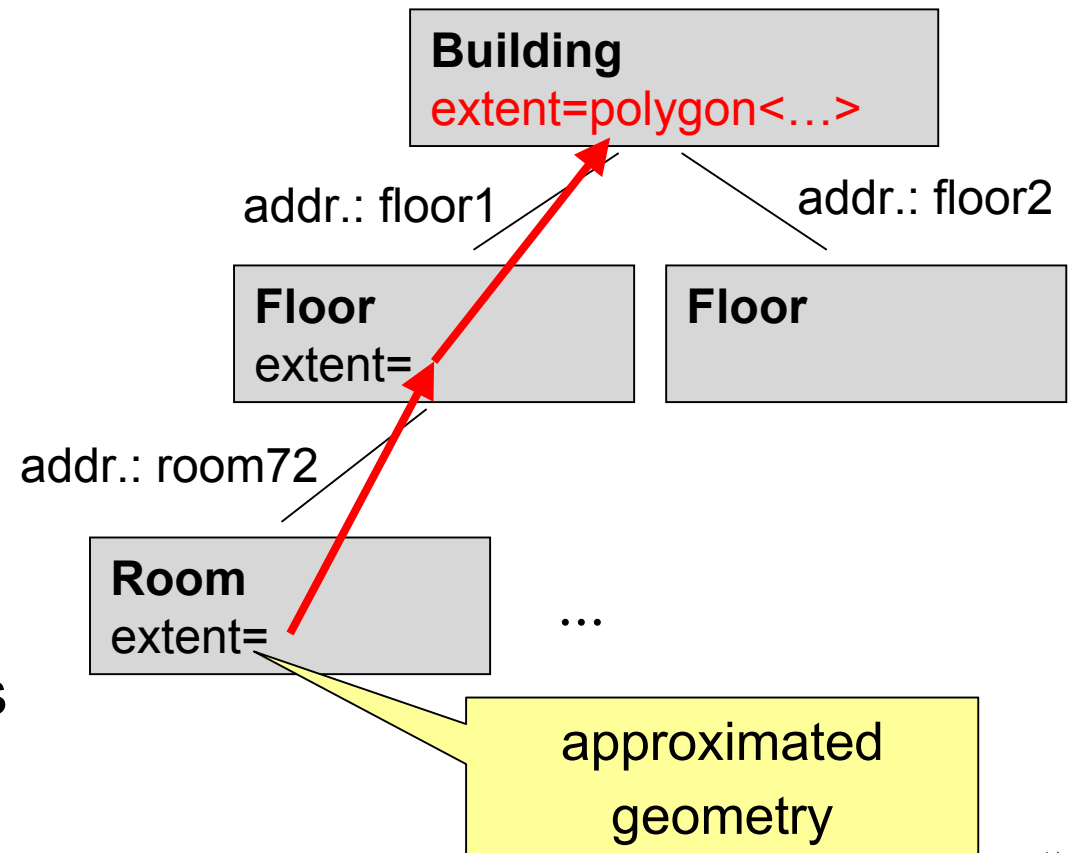
- Geometrically addressed message to Berlin (WGS84)
- Symbolic user position: floor1/room72 in a building in Berlin (ActiveBadge)

■ **Question:** How to compare these locations?

■ **Answer:** Translate one location to other representation.

→ Associate symbolic locations with geometric extent

Hybrid model of building in Berlin



# Hybrid Addressing



<targetarea>

<refsys>

<scope>

<polygon>...</polygon>

</scope>

<name>sys\_building9</name>

</refsys>

<symbol>

loc:floor2/room72

</symbol>

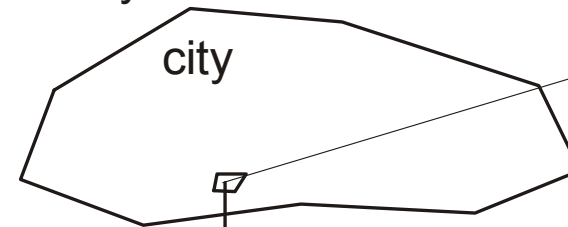
</targetarea>

scope of local reference system

Name of local reference system

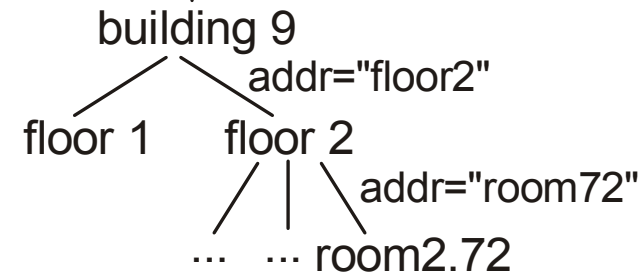
coordinates relative to local reference system

global geometric ref. sys.



geometric scope of symb. ref. sys.

geometric

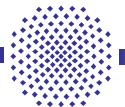


symbolic

symbolic scope of geometric ref. sys.=floor2/room72



geometric area inside room 2.72



# Summary



- Fine-grained geocast requires geometric and symbolic geographic addressing
- Hybrid location model for addressing
  - Hierarchical symbolic locations (lattice-based)
  - Geometric locations: 2, 2.5D
  - Local reference systems
- Comparison of target area and client position:
  - Probabilities for inclusion of client position in target area
  - Translation of heterogeneous addresses

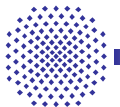
} associated  
geometric and  
symbolic  
information



# Related Work



- Wolfgang Kainz and Max J. Egenhofer and Ian Greasley: *Modeling spatial relations and operations with partially ordered sets*. In *International Journal of Geographic Information Systems*, 7(3), 1993.
- Ulf Leonhardt: *Supporting location-awareness in open distributed systems*. Imperial College London, Department of Computing, PhD thesis, 1998.
- Max J. Egenhofer, Robert D. Franzosa: *Point-set topological spatial relations*, *International Journal of Geographical Information Systems* 5(2), 1991
- D. A. Randell, A. G. Cohn: *Modelling topological and metrical properties in physical processes*, *Proceedings of the First International Conference on the Principles of Knowledge Representation and Reasoning*, 1989
- Changhao Jiang and Peter Steenkiste: *A hybrid location model with a computable location identifier for ubiquitous computing*. In *Proceedings of the Fourth International Conference on Ubiquitous Computing (UbiComp 2002)*, Sep. 2002.

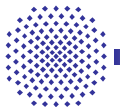




# Future Work



- Geocast
  - Routing algorithms for fine-grained geocast
  - Geographic multicast
    - Addressing groups of users inside geographic area
  - Reliable geocast
  
- Nexus in general
  - Integrate symbolic addressing
  - Further extensions of location model, e.g. graph-based approach





## Thank you very much for your attention!

Further information about location model for geocast:

- Frank Dürr, Kurt Rothermel: *On a location model for fine-grained geocast*. To appear in Proceedings of the Fifth International Conference on Ubiquitous Computing (UbiComp 2003), Oct. 2003
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